







- AfterImageLayersDraw(Graphics G)
- AfterLabelsOfLayersDraw(Graphics G)
- AfterLayersDraw(Graphics G)
- AfterLayerDraw(Graphics G, Layer layer)
- BeforeLayersDraw(Graphics G)
- BeforeImageLayersDraw(Graphics G)
- CurrentExtentChanged(RectangleR Extent, int MapWidth, int MapHeight, MapLengthUnits MapUnit)
- CurrentScaleChanged(RectangleR Extent, int MapWidth, int MapHeight, MapLengthUnits MapUnit)
- DisplayToolTip(ref MapToolTip ToolTip, PointF ScreenPoint, PointR WorldPoint, int RecordNumber, ref string TooltipText, ref bool Override)
- FinishedTrackShape(BaseShape shape)
- MapNewScaleFactorChanged(RectangleR Extent, int MapWidth, int MapHeight, MapLengthUnits MapUnit)
- MapShapesCleared(BaseMapShapeCollection MapShapes)
- MapShapesDrag(BaseMapShapeCollection MapShapes)
- MapShapesDragFinish(BaseMapShapeCollection MapShapes)
- MapShapesDragStart(BaseMapShapeCollection MapShapes)
- MapShapesResize(BaseMapShapeCollection MapShapes)
- MapShapesRotate(BaseMapShapeCollection MapShapes)
- OverrideCursor(ref Cursor cursor, ModeType Mode)
- PrintDraw(Graphics g)
- RefreshingCue(Graphics g, int MapWidth, int MapHeight, ref bool Override)
- SelectFeatures(FeatureInfo[] FeatureInfos)
- SelectMapShapes(BaseMapShapes[] MapShapes)
- TrackCircleDraw(int UpperLeftX, int UpperLeftY, int LowerRightX, int LowerRightY, int CurrentX, int CurrentY, Graphics g)
- TrackEllipseDraw(int UpperLeftX, int UpperLeftY, int LowerRightX, int LowerRightY, int CurrentX, int CurrentY, Graphics g)
- TrackLineDraw(int LastX, int LastY, int CurrentX, int CurrentY, Graphics g)
- TrackPolygonDraw(int FirstX, int FirstY, int LastX, int LastY, int CurrentX, int CurrentY, Graphics g)
- TrackRectangleDraw(int UpperLeftX, int UpperLeftY, int LowerRightX, int LowerRightY, int CurrentX, int CurrentY, Graphics g)
- TrackShapesDraw(int X, int Y, Graphics g)
- UnhandledException(Exception Ex)

- Map()
- CopyToClipboard()
- Single DistanceToCanvasCoordinate(PointR MapPointR1, PointR MapPointR2)
- Double DistanceToWorldCoordinate(PointF ControlPointF1, PointF ControlPointF2)
- DrawControlPoints(Graphics g)
- DrawShape(BaseAreaShape BaseAreaShape, AreaSymbol AreaSymbol, Graphics g)
- DrawShape(BaseLineShape BaseLineShape, LineSymbol LineSymbol, Graphics g)
- DrawShape(BasePointShape BasePointShape, PointSymbol PointSymbol, Graphics g)
- DrawShape(BaseShape BaseShape, SymbolCollection Symbols, Graphics g)
- DrawText(string Text, TextSymbol TextSymbol, PointR PointR, Graphics g)
- FeatureInfo(int X, int Y)
- Bitmap GetBitmap(int Width, int Height, bool IncludePrint)
- Bitmap GetBitmap(int Width, int Height, bool IncludePrint)
- RectangleR GetExtentFromShapes(BaseShape[] BaseShapes)
- GetPreviousExtent()
- LoadFromXML(StreamReader XMLStream)
- LayerCollection LoadLayersFromXML(StreamReader XMLStream)
- MapShapesInfo(int X, int Y)
- BaseMapShapeCollection MapShapesQuery(double X, double Y)
- Pan(PanDirection Direction, int Percentage)
- Refresh()
- RefreshDynamic()
- SaveLayersToXML(string pathAndFileName)
- SaveToXML(string pathAndFileName)
- PointF ToCanvasCoordinate(double X, double Y)
- ToggleMapExtent()
- PointR ToWorldCoordinate(int X, int Y)
- TrackZoomIn()
- ZoomIn(int Percentage)
- ZoomOut(int Percentage)
- ZoomInToCenter(int Percentage, PointF ScreenPoint)
- ZoomOutToCenter(int Percentage, PointF ScreenPoint)
- CreateNewShapeFile(ShapeTypeEnum ShapeType, string FilePath, string Name, DataBaseColumns DatabaseColumns, System.Text.Encoding encoding)

Map

- bool AlwaysShowControlPoints
- bool AutoFullExtent
- Color BackColor
- GeoBrush CanvasGeoBrush
- GeoColor CanvasGeoColor
- CompositingMode CompositingMode
- CompositingQuality CompositingQuality
- RectangleR CurrentExtent
- Double CurrentScale
- DynamicLayerCollection DynamicLayers
- Bool EnableSelectionRightClick
- RectangleR FullExtent
- Bool GenerateMetaFiles
- ImageLayerCollection ImageLayers
- LayerCollection Layers
- Single MapRotation
- BaseMapShapeCollection MapShapes
- MapLengthUnits MapUnit
- Bool MapWheelSupport
- ModeType Mode
- int MouseWheelInterval
- int MouseWheelZoomPercentage
- MouseButtons PanMouseButton
- PrintDocument PringDocument
- SymbolCollection ResizePointControlsSymbols
- Single PixelPerInch
- SymbolCollection ResizePointControlsSymbols
- MapSuite.ScaleBar ScaleBar
- SelectionModeType SelectionMode
- SmoothingMode SmoothingMode
- Text.TextRenderingHint TextRenderingHint
- MapToolTip ToolTip
- TrackEllipse TrackEllipse
- TrackLine TrackLine
- TrackCircle TrackCircle
- TrackPolygon TrackPolygon
- TrackRectangle TrackRectangle
- MouseButtons TrackShapeMouseButton
- MouseButtons TrackZoomInMouseButton
- AreaSymbol TrackZoomInSymbol
- int ZoomPercentage
- Bool ProgressiveDrawingEnable
- int ProgressiveDrawingWaitingTime
- int ProgressiveDrawingDisplayInterval

- Legend()
- AddCustomNode(string Text, Bitmap Bitmap, Bool Checked)
- ClearCustomNodes()
- Refresh()
- RefreshLegend()
- RemoveCustomNode(String Text)
- Bool HasDuplicateValues(Double[] Values, Double Value)

Legend

- NodeAfterSelect(TreeViewEventArgs e)
- CustomNodeAfterCheck(TreeNode TreeNode)
- Color IconBackColor
- String LabelText
- Bool LayerVisibilityControl
- Map Map

ScaleBar

- Brush BarBrush
- Font Font
- Bool HasMask
- ScaleBar.LocationEnum Location
- Brush MaskBrush
- Pen MaskContour
- int MaxWidth
- String NumberFormat
- PointF ScreenLocation
- Color TextColor
- TextSymbolCollection TextSymbols
- int Thickness
- UnitSystem UnitFamily
- Bool Visible

- SymbolDisplayer()
- Bitmap GetBitmap()

SymbolDisplayer

- BorderStyle Border
- Color CanvasColor
- BaseSymbol Symbol
- SymbolCollection Symbols
- TextSymbol TextSymbol
- TextSymbolCollection TextSymbols

- isEnabled(Bool IsEnabled)
- TimeChanged(int StartDelay, int mDisplayTime)

MapToolTip

- int DisplayTime
- Bool Enabled
- String FieldName
- Control HonverControl
- Bool IncludeMapShapes
- String LayerName
- int StartDelay
- int XOffset
- int YOffset















































